

# Discrete Strategies in Keyword Auctions and their Inefficiency for Locally Aware Bidders

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# Outline

- 1 Keyword Auctions & Strategies
- 2 Local Stability: Bidding & Inefficiency

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# Sponsored Search

- Major source of income for successful search engines
- Advertisements displayed in (up to 8-9) slots alongside search results
- Slots allocated by means of an auction
  - A “ranking game”; players issue bids
  - The higher the bid, the higher the advertisement slot
  - Each player pays the next bid to his
- Generalized Second Price (Next Price) Auction
  - For one slot it becomes the VCG mechanism
  - For more, not truthful neither optimum w.r.t. social welfare
- Google exports the auctioning system for client websites

# Definitions

- $k$  Advertisement Slots: slot  $j$  is clicked with probability  $\theta_j$  (*Click-Through Rate* – CTR)
- $n$  Bidders/Players/Advertisers: player  $i$  has valuation  $v_i$ .
- Assume  $\theta_1 > \theta_2 > \dots > \theta_k$  and  $v_1 > v_2 > \dots > v_n$
- Define  $\gamma_j = \theta_j/\theta_{j-1}$  and  $\gamma = \max \gamma_j$
- Each advertiser plays a bid  $b_i$ .  $\mathbf{b}^{-i}$  is the *bidding vector* without  $b_i$
- $(j)$  denotes the player receiving slot  $j$ , with **utility**:

$$u_{(j)}(\mathbf{b}) = \theta_j(v_{(j)} - b_{(j+1)})$$

- Social Welfare:  $SW(\mathbf{b}) = \sum_{j=1}^k \theta_j v_{(j)}$

# Bidding Strategies

- Player  $i$  occupying  $j_i$  under  $\mathbf{b}$ , may target slot  $j$  by bidding:
  - ①  $b'_i \in [b_{(j)}, b_{(j-1)}]$ , if  $j < j_i$
  - ②  $b'_i \in [b_{(j+1)}, b_{(j)}]$ , if  $j > j_i$
  
- How should player  $i$  bid?
  - ① *Just “ $\epsilon$ ” below the immediate higher bid*  
**(Vindictive Bidding/Competitor Busting)** – CB
  - ② *Just “ $\epsilon$ ” beyond competition* **(Altruistic Bidding)** – AB
  - ③ *High enough so that he is immune to busting from above*  
 – creates local envy-freeness **(Balanced Bidding)**
  
- Refer to “ $\epsilon$ ” as the **bidding step**

# Previous Work

- Vindictive Bidding (Competitor Busting)
  - Liang and Qi. *Cooperative or vindictive: Bidding strategies in sponsored search auction*. WINE 2007.
  - No convergence for fixed bidding step
  - *Iterative Bid Adjustment* Procedures
- Altruistic Bidding & Competitor Busting
  - Cary, Das, Edelman, Giotis, Heimerl, Karlin, Mathieu, Schwarz. *Greedy bidding strategies for keyword auctions*. ACM EC 2007.
  - Experimental evaluation
  - No convergence for fixed bidding step
  - *Iterative Bid Adjustment* Procedures
- Vorobeychik, Reeves. *Equilibrium analysis of dynamic bidding in sponsored search auctions*. WINE 2007.



# Questions & Contribution

- Iterative Best Response Procedures
- Do PNE exist in the best response dynamics state space for any  $\epsilon$ ?
- Are stable configurations of AB & CB PNE in continuous strategies?
- When do AB and CB constitute reasonable strategies?
  - Players bidding based on local information
  - Inefficiency of locally stable configurations
  - Inefficiency of local AB and CB (L-AB and L-CB)

# Discretization & Strategies

- Assume *conservative bidders*, i.e.  $b_i \leq v_i$ , for  $i = 1, \dots, n$
- Take a bidding step  $\epsilon > 0$ , so that  $\Sigma_i = \{\epsilon, 2\epsilon, \dots, \lfloor v_i \rfloor_\epsilon\}$
- **Altruistic Bidding:**  $b'_i = \min[(\Sigma_i \cap \{\mathbf{b}_{(j_i^*)}^{-i} + \epsilon, \dots, \mathbf{b}_{(j_i^*-1)}^{-i}\}) \setminus \{b_i\}]$
- **Competitor Busting:**  $b'_i = \max[(\Sigma_i \cap \{\mathbf{b}_{(j_i^*)}^{-i} + \epsilon, \dots, \mathbf{b}_{(j_i^*-1)}^{-i}\}) \setminus \{b_i\}]$
- Playing the same bid and gaining a different slot is forbidden
- Make explicit use of *dynamic tie breaking* when busting
- Previous definitions assumed a “ $-\epsilon$ ” in busting;  
Play “ $-\epsilon$ ” only if needed, to differentiate from  $b_i$

# Socially Optimum PNE

Define  $\epsilon^* = (\gamma^{-1} - 1) \times \delta v$ , where  $\delta v$  is the minimum absolute difference among valuations, including 0

## Theorem

For any  $\epsilon \leq \epsilon^*$ , the best response dynamics state space contains at least one socially optimum PNE:

$$b_j = \begin{cases} b_2 + \epsilon, & \text{if } j = 1 \\ \lfloor [(1 - \gamma_j)v_j + \gamma_j b_{j+1}]_\epsilon \rfloor, & \text{if } 2 \leq j \leq k \\ \lfloor v_j \rfloor_\epsilon, & \text{if } j \geq k + 1 \end{cases}$$

It is also *locally envy-free* and the auctioneer's revenue is at least as high in any other locally envy-free PNE.

Edelman, Ostrovsky, Schwartz. *Amer. Econ. Review*, 97(1):242–259, 2007.

Varian. *Internl. J. of Industrial Organization*, 25:1163–1178, 2007.

# Stability in Continuous Strategies

## Lemma (*Upwards Stability*)

Let  $\mathbf{b}$  denote a stable configuration for iterative AB or CB, with respect to a GSP Auction game instance  $I = \langle \{\theta_j\}, \{v_i\} \rangle$ , for any bidding step  $\epsilon$ . Then  $\mathbf{b}$  is upwards stable.

## Lemma (*Downwards Stability*)

Let  $\mathbf{b}$  denote a stable configuration for iterative AB or iterative CB, with respect to a GSP Auction game instance  $I = \langle \{\theta_j\}, \{v_i\} \rangle$ , for bidding step  $\epsilon \leq \epsilon^*$ . If  $\mathbf{b}$  is socially optimum then it is downwards stable.

# Outline

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# Local Knowledge

- In practice bids are not announced
- Players may engage into guessing, experimentation & learning
- Costs time, effort, money
- Assume that in each configuration player ( $j$ ) learns:
  - ① the price of the *next feasible* slot upwards of  $j$
  - ② the price of the *next feasible* slot downwards of  $j$
- AB and CB (L-AB and L-CB) are virtually the only reasonable strategies

# Local Stability

Let  $\mathbf{b}$  be a bid configuration of the Generalized Second Price Auction game with  $k$  slots and  $n \geq k$  players. Fix any slot  $j_0 \in \{1, \dots, k\}$  and let  $j_1 = j_0 + 1$ ,  $j_2 = j_0 - 1$ . Define:

- $j'_1 = \min(\{n\} \cup \{j | b_{(j)} < b_{(j_1)}\})$  and
- $j'_2 = \max(\{1\} \cup \{j | b_{(j)} > b_{(j_2)}\})$ .

The bid configuration  $\mathbf{b}$  is locally stable if:

- 1 For any slot  $j_0$ 
  - if  $j_0 \neq k$  and  $j'_1 \leq k + 1$ :
 
$$\theta_{j_0}(v_{(j_0)} - b_{(j_0+1)}) \geq \theta_{j'_1-1}(v_{(j_0)} - b_{(j'_1)})$$
  - if  $j_0 \neq 1$ :  $\theta_{j_0}(v_{(j_0)} - b_{(j_0+1)}) \geq \theta_{j'_2+1}(v_{(j_0)} - b_{(j'_2+1)})$
- 2 For any player  $i$  who does not win a slot under  $\mathbf{b}$ ,  $v_i \leq b_{(k)}$

# Inefficiency of Local Stability

## Theorem

The inefficiency ratio of locally stable configurations is unbounded in general and, in particular,  $\Omega(\alpha^{k/2})$  for any fixed  $\alpha > 1$ .

- We used slots of *equal CTRs* (bottom half +1), i.e.  $\gamma = 1$
- In practice CTRs are well separated by power law distributions:
  - *Geometrically Decreasing:*  $\theta_j \propto \alpha^{1-j}, \alpha > 1$
  - *Zipf Distribution:*  $\theta_j \propto j^{-\alpha}$
- What is the inefficiency ratio when  $\gamma < 1$ ?



# Different CTRs Per Slot

## Lemma I

In every locally stable configuration only players with the  $k$  highest valuations receive a slot.

## Lemma II

If  $j_1$  is the slot occupied by player 1 under  $\mathbf{b}$ , then:

$$\sum_{j=1}^{j_1} \theta_j v_{(j)} \geq (1 - \gamma) \sum_{j=1}^{j_1} \theta_j v_j$$

# Proof of Lemma II

- The configuration  $\mathbf{b}$  is locally *upwards stable*
- Player 1 does not have incentive to aim for slot  $j = j_1 - 1$ :

$$\begin{aligned} \theta_{j_1}(v_1 - b_{(j_1+1)}) &\geq \theta_j(v_1 - b_{(j)}) \Rightarrow \\ b_{(j)} &\geq [1 - (\theta_{j_1}/\theta_j)]v_{(j_1)} + (\theta_{j_1}/\theta_j)b_{(j_1+1)} \\ &\geq (1 - \gamma_{j_1})v_{(j_1)} \geq (1 - \gamma)v_{(j_1)} \end{aligned}$$

- Because players are conservative, for  $l = 1, \dots, j_1 - 1$ :

$$v_{(l)} \geq b_{(l)} \geq b_{(j)} \geq (1 - \gamma)v_{(j_1)}$$

- Because  $v_1 \geq v_{(j)}$  for all  $j$ , summing over (1), (2),  $\dots$ ,  $(j_1)$ :

$$\sum_{j=1}^{j_1} \theta_j v_{(j)} \geq (1 - \gamma)v_1 \sum_{j=1}^{j_1} \theta_j \geq (1 - \gamma) \sum_{j=1}^{j_1} \theta_j v_j$$

# Upper Bounds

- Apply Lemma II iteratively to decompose the instance:
  - Slot  $j_r$  is occupied by player ( $j_r$ ) of *largest remaining valuation*
  - Derive *lower bound for the partial social welfare* created by players occupying slots preceding  $j_r$ , w.r.t.  $\gamma$
  - Remove slots preceding  $j_r$  and the players occupying them
- Sum up partial lower bounds to derive a lower bound for  $SW(\mathbf{b})$
- Derive upper bound for  $SW(\mathbf{b}^*)$  w.r.t. identified valuations  $v_{(j_r)}$

## Theorem

The inefficiency of locally stable configurations in a GSP Auction game instance with continuous strategies is at most  $(1 - \gamma)^{-1}$ , when  $\gamma < 1$ .

**Corollary:** For Geom. Decr., at most  $\frac{\alpha}{\alpha-1}$ . For Zipf, at most  $k$ .

# Performance of L-AB, L-CB

- Similar analysis, based on *upwards stability* in continuous strategies
- Discretization: not necessarily the  $k$  highest valuations receive slot
- Define  $\beta_i = \lfloor v_i \rfloor_\epsilon$  and let  $\beta_1 \geq \beta_2 \geq \dots \geq \beta_n$

$$SW(\mathbf{b}^*) \leq \sum_{j=1}^k \theta_j \beta_j + \epsilon \sum_{j=1}^k \theta_j$$

- Decompose instance guided carefully by maximum remaining  $\beta_{(j_r)}$

## Theorem

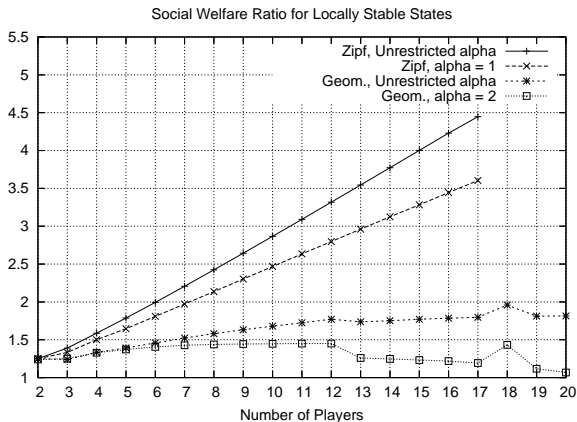
For  $\gamma < 1$  and  $\epsilon \leq \epsilon^*$ , the social inefficiency of stable configurations with respect to L-AB and L-CB is at most  $(1 - \gamma)^{-1} + \gamma^{-1}$ . Moreover, this bound applies to stable configurations with respect to AB and CB.

# Lower Bounds

- Set up a locally stable “reverse assignment”
- Set bids to differ by a significant amount (no ties)
- Examine Geometrically Decreasing and Zipf CTRs
- Solve NLP for valuations and bids, to maximize inefficiency  $\Lambda$

$$\text{Geom. Decr.} \quad \left\{ \begin{array}{l} \Lambda \times \left( \sum_{j=1}^n \alpha^{1-j} v_{n-j+1} \right) = \sum_{j=1}^n \alpha^{1-j} v_j \\ b_j \leq (1 - \alpha^{-1}) v_{j+1} + \alpha^{-1} b_{j-1} \\ b_j \geq (1 - \alpha^{-1}) v_{j-1} + \alpha^{-1} b_{j-2} \\ b_j \leq v_j, \quad b_j + t \leq b_{j+1}, \quad v_j \leq v_{j-1} \end{array} \right.$$

# Lower Bounds



# On Convergence

- AB does not converge, even for  $\epsilon \leq \epsilon^*$  and for geometrically decreasing CTRs
- We were not able to disprove convergence of CB, L-AB, L-CB.
- Convergence of CB can be proved by excluding “cycling” (work in progress)
- If CB converges, so does L-CB.
- CB, L-AB, L-CB seem to converge to (The) socially optimum PNE. (extensive experimental evidence)

# Open Problems

- (Dis-)Prove that CB converges to socially optimum equilibrium
- (Dis-)Prove that L-AB converges
- Prove lower bounds for the inefficiency ratio when  $\gamma < 1$ :
  - An increasing with  $k$ , following Zipf distribution of CTRs
  - A constant (?) for geometrically decreasing CTRs (tighten the upper bound)
- Decide rates of convergence



# Inefficiency of Local Stability

$j$	$\theta_j$	$v_{(j)}$	$b_{(j)}$
1			
2			
3			
...			
$\lambda$			
$\lambda + 1$			
$\lambda + 2$			
...			
$2\lambda$			
---	---		

# Inefficiency of Local Stability

$j$	$\theta_j$	$v_{(j)}$	$b_{(j)}$
1	1		
2	$\alpha^{-1}$		
3	$\alpha^{-2}$		
...	...		
$\lambda$	$\alpha^{1-\lambda}$		
$\lambda + 1$			
$\lambda + 2$			
...			
$2\lambda$			
---	---		

# Inefficiency of Local Stability

$j$	$\theta_j$	$v_{(j)}$	$b_{(j)}$
1	1		
2	$\alpha^{-1}$		
3	$\alpha^{-2}$		
...	...		
$\lambda$	$\alpha^{1-\lambda}$		
$\lambda + 1$	$\alpha^{1-\lambda}$		
$\lambda + 2$	$\alpha^{1-\lambda}$		
...	...		
$2\lambda$	$\alpha^{1-\lambda}$		
---	---		

# Inefficiency of Local Stability

$j$	$\theta_j$	$v_{(j)}$	$b_{(j)}$
1	1		
2	$\alpha^{-1}$		
3	$\alpha^{-2}$		
...	...		
$\lambda$	$\alpha^{1-\lambda}$		
$\lambda + 1$	$\alpha^{1-\lambda}$	1	
$\lambda + 2$	$\alpha^{1-\lambda}$	$\alpha^{-1}$	
...	...	...	
$2\lambda$	$\alpha^{1-\lambda}$	$\alpha^{1-\lambda}$	
---	---		

# Inefficiency of Local Stability

$j$	$\theta_j$	$v_{(j)}$	$b_{(j)}$
1	1	$\alpha^{-\lambda}$	
2	$\alpha^{-1}$	$\alpha^{-\lambda-1}$	
3	$\alpha^{-2}$	$\alpha^{-\lambda-2}$	
...	...	...	
$\lambda$	$\alpha^{1-\lambda}$	$\alpha^{1-2\lambda}$	
$\lambda + 1$	$\alpha^{1-\lambda}$	1	
$\lambda + 2$	$\alpha^{1-\lambda}$	$\alpha^{-1}$	
...	...	...	
$2\lambda$	$\alpha^{1-\lambda}$	$\alpha^{1-\lambda}$	
---	---	$\delta$	

# Inefficiency of Local Stability

$j$	$\theta_j$	$v_{(j)}$	$b_{(j)}$
1	1	$\alpha^{-\lambda}$	
2	$\alpha^{-1}$	$\alpha^{-\lambda-1}$	
3	$\alpha^{-2}$	$\alpha^{-\lambda-2}$	
...	...	...	
$\lambda$	$\alpha^{1-\lambda}$	$\alpha^{1-2\lambda}$	$\delta$
$\lambda + 1$	$\alpha^{1-\lambda}$	1	$\delta$
$\lambda + 2$	$\alpha^{1-\lambda}$	$\alpha^{-1}$	$\delta$
...	...	...	...
$2\lambda$	$\alpha^{1-\lambda}$	$\alpha^{1-\lambda}$	$\delta$
---	---	$\delta$	$\delta$

# Inefficiency of Local Stability

$j$	$\theta_j$	$v_{(j)}$	$b_{(j)}$
1	1	$\alpha^{-\lambda}$	$b_{(1)}$
2	$\alpha^{-1}$	$\alpha^{-\lambda-1}$	$b_{(2)}$
3	$\alpha^{-2}$	$\alpha^{-\lambda-2}$	$b_{(3)}$
...	...	...	...
$\lambda$	$\alpha^{1-\lambda}$	$\alpha^{1-2\lambda}$	$\delta$
$\lambda + 1$	$\alpha^{1-\lambda}$	1	$\delta$
$\lambda + 2$	$\alpha^{1-\lambda}$	$\alpha^{-1}$	$\delta$
...	...	...	...
$2\lambda$	$\alpha^{1-\lambda}$	$\alpha^{1-\lambda}$	$\delta$
---	---	$\delta$	$\delta$

$$b_{(j)} = (1 - \gamma_{j+1})v_{(j+1)} + \gamma_{j+1}b_{(j+2)}, j \leq \lambda$$

# Inefficiency of Local Stability

$j$	$\theta_j$	$v_{(j)}$	$b_{(j)}$
1	1	$\alpha^{-\lambda}$	$b_{(1)}$
2	$\alpha^{-1}$	$\alpha^{-\lambda-1}$	$b_{(2)}$
3	$\alpha^{-2}$	$\alpha^{-\lambda-2}$	$b_{(3)}$
...	...	...	...
$\lambda$	$\alpha^{1-\lambda}$	$\alpha^{1-2\lambda}$	$\delta$
$\lambda + 1$	$\alpha^{1-\lambda}$	1	$\delta$
$\lambda + 2$	$\alpha^{1-\lambda}$	$\alpha^{-1}$	$\delta$
...	...	...	...
$2\lambda$	$\alpha^{1-\lambda}$	$\alpha^{1-\lambda}$	$\delta$
---	---	$\delta$	$\delta$

$$b_{(j)} = (1 - \gamma_{j+1})v_{(j+1)} + \gamma_{j+1}b_{(j+2)}, j \leq \lambda$$

$$\Lambda \geq SW(\mathbf{b}^*)/SW(\mathbf{b}) \geq \frac{\alpha-1}{2\alpha^2} \times \alpha^\lambda$$