

Oracle Turing Machines

- Nondeterministic OTM
 - defined in the same way
 - (transition relation, rather than function)
- oracle is like a subroutine, or function in your favorite PL
 - but each call counts as single step
 - e.g.: given $\phi_1, \phi_2, \dots, \phi_n$ are even # satisfiable?
 - poly-time OTM solves with SAT oracle

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Outline (Umans slides)

- Oracle Turing Machines
- The Polynomial-Time Hierarchy (PH)
- Quantified SAT
- Complete problems for classes in PH, PSPACE

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Oracle Turing Machines

- Shorthand #1:
- applying oracles to entire complexity classes:
 - complexity class C
 - language A
 - $C^A = \{L \text{ decided by OTM } M \text{ with oracle } A \text{ with } M \text{ "in" } C\}$
 - example: P^{SAT}

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Oracle Turing Machines

- Oracle Turing Machine (OTM):
 - multitape TM M with special “query” tape
 - special states $q_?, q_{\text{yes}}, q_{\text{no}}$
 - on input x , with oracle language A
 - M^A runs as usual, except...
 - when M^A enters state $q_?$:
 - $y = \text{contents of query tape}$
 - $y \in A \Rightarrow$ transition to q_{yes}
 - $y \notin A \Rightarrow$ transition to q_{no}

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The Polynomial-Time Hierarchy

$$\Sigma_0 = \Pi_0 = \mathbf{P}$$

$$\Delta_1 = \mathbf{P}^{\mathbf{P}}$$

$$\Sigma_1 = \mathbf{NP}$$

$$\Pi_1 = \mathbf{coNP}$$

$$\Delta_2 = \mathbf{P}^{\mathbf{NP}}$$

$$\Sigma_2 = \mathbf{NP}^{\mathbf{NP}}$$

$$\Pi_2 = \mathbf{coNP}^{\mathbf{NP}}$$

$$\Delta_{i+1} = \mathbf{P}^{\Sigma_i}$$

$$\Sigma_{i+j} = \mathbf{NP}^{\Sigma_i}$$

$$\Pi_{i+1} = \mathbf{coNP}^{\Sigma_i}$$

Polynomial Hierarchy $\mathbf{PH} = \cup_i \Sigma_i$

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Oracle Turing Machines

Shorthand #2:

- using complexity classes as oracles:
 - OTM M
 - complexity class \mathbf{C}
 - $M^{\mathbf{C}}$ decides language L if for some language $A \in \mathbf{C}$, M^A decides L

Both together: $\mathbf{C}^{\mathbf{D}}$ = languages decided by OTM “in” \mathbf{C} with oracle language from \mathbf{D}

exercise: show $\mathbf{P}^{\mathbf{SAT}} = \mathbf{P}^{\mathbf{NP}}$

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The Polynomial-Time Hierarchy

$$\Sigma_0 = \Pi_0 = \mathbf{P}$$

$$\Delta_{i+1} = \mathbf{P}^{\Sigma_i}$$

$$\Sigma_{i+1} = \mathbf{NP}^{\Sigma_i}$$

$$\Pi_{i+1} = \mathbf{coNP}^{\Sigma_i}$$

- Example:
 - **MIN CIRCUIT**: given Boolean circuit C , integer k ; is there a circuit C' of size at most k that computes the same function C does?
 - **MIN CIRCUIT** $\in \Sigma_2$

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The Polynomial-Time Hierarchy

- can define lots of complexity classes using oracles
- the following classes stand out
 - they have natural **complete problems**
 - they have a natural interpretation in terms of **alternating quantifiers**
 - they help us state certain **consequences and containments** (more later)

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Useful characterization

Theorem: $L \in \Sigma_i$ iff expressible as

$$L = \{ x \mid \exists y, |y| \leq |x|^k, (x, y) \in R \}$$

where $R \in \Pi_{i-1}$.

• Corollary: $L \in \Pi_i$ iff expressible as

$$L = \{ x \mid \forall y, |y| \leq |x|^k, (x, y) \in R \}$$

where $R \in \Sigma_{i-1}$.

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Alternating quantifiers

Nicer, more usable version:

• $L \in \Sigma_i$ iff expressible as

$$L = \{ x \mid \exists y_1 \forall y_2 \exists y_3 \dots Q y_i (x, y_1, y_2, \dots, y_i) \in R \}$$

where $Q = \forall/\exists$ if i even/odd, and $R \in \mathbf{P}$

• $L \in \Pi_i$ iff expressible as

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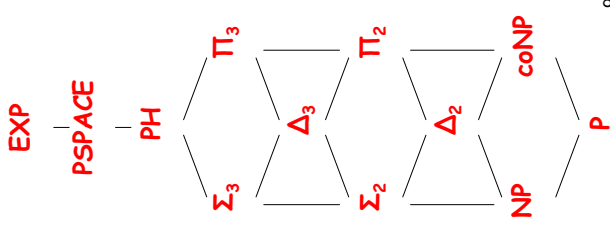
The PH

PSPACE: generalized geography, 2-person games...

3rd level: V-C dimension...

2nd level: MIN CIRCUIT, Succinct Set Cover, **BPP**...

1st level: SAT, UNSAT, factoring, etc...



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Useful characterization

• Recall: $L \in \mathbf{NP}$ iff expressible as

$$L = \{ x \mid \exists y, |y| \leq |x|^k, (x, y) \in R \}$$

where $R \in \mathbf{P}$.

• Corollary: $L \in \mathbf{coNP}$ iff expressible as

$$L = \{ x \mid \forall y, |y| \leq |x|^k, (x, y) \in R \}$$

where $R \in \mathbf{P}$.

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Complete problems

- Recall:

MIN CIRCUIT: given Boolean circuit C , integer k ; is there a circuit C' of size at most k that computes the same function C does?

$$\{(C, k) \mid \exists C' \forall x (|C'| \leq k \text{ and } C'(x) = C(x))\}$$

- Conclude: in Σ_2
- (open whether it is complete for Σ_2)

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Complete problems

- three variants of SAT:

- QSAT**, (i odd) = $\{3\text{-CNFs } \varphi(x_1, x_2, \dots, x_i) \text{ for which } \exists x_1 \forall x_2 \exists x_3 \dots \exists x_i \varphi(x_1, x_2, \dots, x_i) = 1\}$
- QSAT**, (i even) = $\{3\text{-DNFs } \varphi(x_1, x_2, \dots, x_i) \text{ for which } \exists x_1 \forall x_2 \exists x_3 \dots \forall x_i \varphi(x_1, x_2, \dots, x_i) = 1\}$
- QSAT** = $\{3\text{-CNFs } \varphi \text{ for which } \exists x_1 \forall x_2 \exists x_3 \dots Qx_n \varphi(x_1, x_2, \dots, x_n) = 1\}$

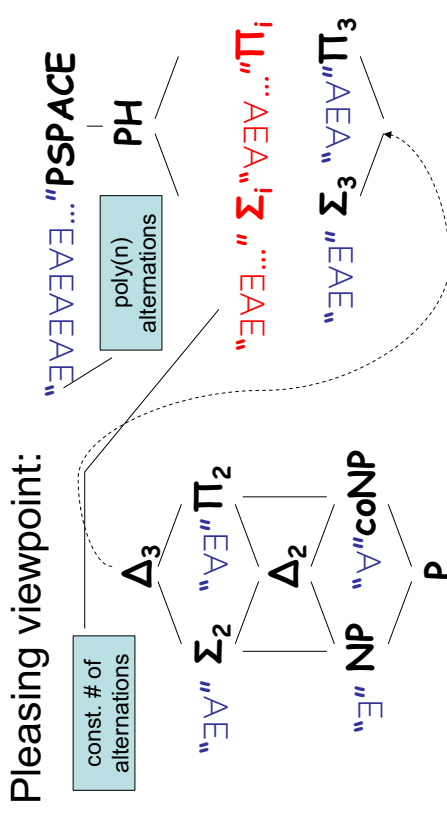
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Alternating quantifiers

- Proof:
 - (\Rightarrow) induction on i
 - base case: true for $\Sigma_1 = \text{NP}$ and $\Pi_1 = \text{coNP}$
 - consider $L \in \Sigma_i$:
 - $L = \{x \mid \exists y_1 (x, y_1) \in R'\}$, for $R' \in \Pi_{i-1}$
 - $L = \{x \mid \exists y_1 \forall y_2 \exists y_3 \dots Qy_i (x, y_1, y_2, \dots, y_i) \in R\}$
 - same argument for $L \in \Pi_i$
 - (\Leftarrow) exercise.

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Alternating quantifiers



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PH collapse

- recall: $L \in \Sigma_{i+1}$ iff expressible as

$$L = \{x \mid \exists y (x, y) \in R\}$$
 where $R \in \Pi_i$
- since $\Pi_i = \Sigma_i$, R expressible as

$$R = \{(x, y) \mid \exists z ((x, y), z) \in R'\}$$
 where $R' \in \Pi_{i-1}$
- together: $L = \{x \mid \exists (y, z) ((x, (y, z)) \in R')\}$
- conclude $L \in \Sigma_i$

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QSAT is PSPACE-complete

- Theorem:** QSAT is PSPACE-complete.
- Proof:
 - in PSPACE: $\exists x_1 \forall x_2 \exists x_3 \dots Qx_n \varphi(x_1, x_2, \dots, x_n)$?
 - “ $\exists x_1$ ”: for each x_1 , recursively solve
 - $\forall x_2 \exists x_3 \dots Qx_n \varphi(x_1, x_2, \dots, x_n)$?
 - if encounter “yes”, return “yes”
 - “ $\forall x_1$ ”: for each x_1 , recursively solve
 - $\exists x_2 \forall x_3 \dots Qx_n \varphi(x_1, x_2, \dots, x_n)$?
 - if encounter “no”, return “no”
 - base case: evaluating a 3-CNF expression
 - $\text{poly}(n)$ recursion depth
 - $\text{poly}(n)$ bits of state at each level

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Natural complete problems

- We now have versions of SAT complete for levels in **PH**, **PSPACE**
- Natural complete problems?
 - **PSPACE**: games
 - **PH**: almost all natural problems lie in the second level

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PH collapse

- Theorem:** if $\Sigma_i = \Pi_i$ then for all $j > i$
- $$\Sigma_j = \Pi_j = \Delta_j = \Sigma_i$$
- “the polynomial hierarchy collapses to the i -th level”
- Proof:
 - sufficient to show $\Sigma_i = \Sigma_{i+1}$
 - then $\Sigma_{i+1} = \Sigma_i = \Pi_i = \Pi_{i+1}$; apply theorem again

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Simpler version of MIN DNF

Theorem (U): MIN DNF is Σ_2 -complete.

- we'll consider a simpler variant:
 - IRREDUNDANT: given DNF φ , integer k ; is there a DNF φ' consisting of **at most k terms** of φ computing same function φ does?

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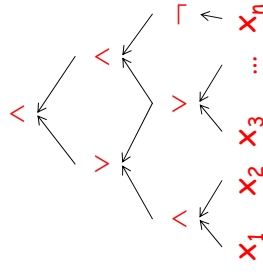
Natural complete problems

- MIN CIRCUIT
 - good candidate, still open
- MIN DNF: given DNF φ , integer k ; is there a DNF φ' of size at most k computing same function φ does?
- example:

$$X_1 X_2 X_3 \vee X_1 X_2 \neg X_3 \vee X_4$$

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Boolean circuits



- **circuit C**
 - directed acyclic graph
 - nodes: AND (\wedge); OR (\vee); NOT (\neg); variables x_i
- C computes function **$f: \{0, 1\}^n \rightarrow \{0, 1\}$** in natural way
 - identify C with function **f** it computes

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Natural complete problems

- MIN CIRCUIT
 - good candidate, still open
- MIN DNF: given DNF φ , integer k ; is there a DNF φ' of size at most k computing same function φ does?
- example:

$$X_1 X_2 X_3 \vee X_1 X_2 \neg X_3 \vee X_4 \equiv X_1 X_2 \vee X_4$$

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Connection to TMs

- TM M running in time $t(n)$ decides language L
- can build circuit family $\{C_n\}$ that decides L
 - size of $C_n = O(t(n)^2)$
 - Proof: CVAL construction
- Conclude: $L \in \mathbf{P}$ implies family of polynomial-size circuits that decides L

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Boolean circuits

- **size** = # gates
- **depth** = longest path from input to output
- **formula (or expression)**: graph is a tree
- every function $f: \{0,1\}^n \rightarrow \{0,1\}$ computable by a circuit of size at most $O(n2^n)$
 - **AND** of n literals for each x such that $f(x) = 1$
 - **OR** of up to 2^n such terms

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Uniformity

- Strange aspect of circuit family:
 - can “encode” (potentially uncomputable) information in family specification
- solution: **uniformity** – require specification is simple to compute
 - Definition: circuit family $\{C_n\}$ is **logspace uniform** iff TM M outputs C_n on input 1^n and runs in $O(\log n)$ space

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Circuit families

- circuit works for specific input length
- we're used to $f: \Sigma^* \rightarrow \{0,1\}$
- circuit **family** : a circuit for each input length $C_1, C_2, C_3, \dots = \{C_n\}$
- “ $\{C_n\}$ computes f ” iff for all x
$$C_{|x|}(x) = f(x)$$
- “ $\{C_n\}$ decides L ”, where L is the language associated with f

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Parallelism

- the **NC** (“Nick’s Class”) **Hierarchy** (of logspace uniform circuits):
 $\mathbf{NC}_k = O(\log^k n)$ depth, $\text{poly}(n)$ size
 $\mathbf{NC} = \cup_k \mathbf{NC}_k$
- captures “efficiently parallelizable problems”
- not realistic? overly generous
- OK for proving non-parallelizable

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Uniformity

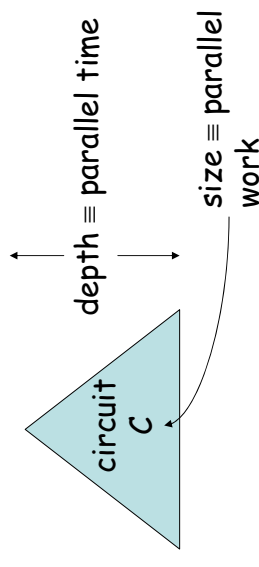
Theorem: **P** = languages decidable by logspace uniform, polynomial-size circuit families $\{C_n\}$.

- Proof:
 - already saw (\Rightarrow)
 - (\Leftarrow) on input x , generate $C_{|x|}$, evaluate it and accept iff output = 1

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Parallelism

- uniform circuits allow refinement of polynomial time:



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